

Title: Restoring Spirituality

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Savhanna smiled as she rolled the parchment back up. "A cleanse for the desecrated shrines has been found", she told Sylver.

The mayor quickly took quill in hand and made fliers to for Sylver to post outside town hall, at the tavern, inside the library and on the signs surrounding the shrine itself, calling the townsfolk to meet to restore thier beloved shrine to its once pristine beauty.

They came. Knights, mages, and merchants alike. One by one they approached the shrine, kneeling, chanting, and leaving tithes of gold and offerings of fresh corn.

As the last citizen of Spiritwood finished they ventured off together. Knights, mages, warriors, tamers and merchants alike. All went into the dungeon together for ridding the land of evil and returning the Spirituality Shrine to its former glory was a concern they shared.

All went in and all came out. What happened within is not for the faint of heart. They spilt the blood of many a minon of evil but not without spilling much of thier own in the process.

As they returned to Spiritwood all they could do was wait and pray the

cleanse would work.

If you should spot the
Guardians of Sosaria in
the dungeon, may you
offer them your sword
and may light guide your
path dear reader.